Linear Algebra [KOMS119602] - 2022/2023

# 4.3 - Applications of Linear System in CS

(the content of this slide is adapted from the lecture's slide of Rinaldi Munir, ITB)

Dewi Sintiari

Computer Science Study Program Universitas Pendidikan Ganesha

Week 7-11 February 2022

1/8 © Dewi Sintiari/CS Undiksha

# Learning objectives

After this lecture, you should be able to:

1. explain an application of linear system, especially in the polynomial interpolation.

2 / 8 © Dewi Sintiari/CS Undiksha

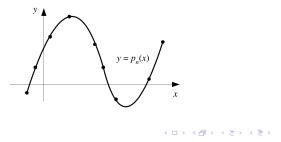
## Polynomial interpolation

#### Problem

Given n + 1 points  $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$ . Determine polynomial  $p_n(x)$  that goes through the points, s.t.,

$$y_i = p_n(x_i)$$
 for  $i = 0, 1, 2, ..., n$ 

After the polynomial  $p_n(x)$  is found,  $p_n(x)$  can be used to compute the estimation of the y-value in x = a, that is  $y = p_n(a)$ .



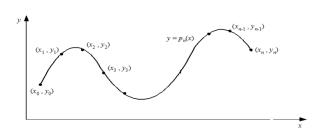
© Dewi Sintiari/CS Undiksha

3/8

#### Polynomial interpolation

The polynomial interpolation of degree *n* that pass through points  $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$  is:

$$p_n(x) = a_0 + a_1x + a_2x^2 + \cdots + a_nx^n$$



4/8

- ( 同 ) - ( 目 ) - ( 目 )

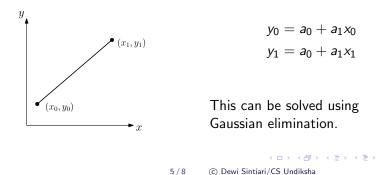
© Dewi Sintiari/CS Undiksha

# Linear interpolation

Linear interpolation is an interpolation of two points with a linear line.

Let given two points  $(x_0, y_0)$  and  $(x_1, y_1)$ . Polynomial that interpolate the two points is:

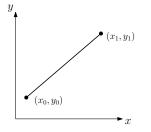
$$p_1(x) = a_0 + a_1 x$$



### Quadratic interpolation

Let given three points  $(x_0, y_0)$ ,  $(x_1, y_1)$ , and  $(x_2, y_2)$ . Polynomial that interpolate the three points is:

$$p_1(x) = a_0 + a_1 x + a_2 x^2$$



$$y_0 = a_0 + a_1 x_0 + a_2 x_0^2$$
  

$$y_1 = a_0 + a_1 x_1 + a_2 x_1^2$$
  

$$y_2 = a_0 + a_1 x_2 + a_2 x_2^2$$

伺下 イヨト イヨト

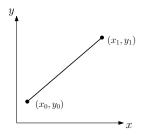
This can be solved using Gaussian elimination.

6 / 8 © Dewi Sintiari/CS Undiksha

### Cubic interpolation

Let given four points  $(x_0, y_0)$ ,  $(x_1, y_1)$ ,  $(x_2, y_2)$ , and  $(x_3, y_3)$ . Polynomial that interpolate the four points is:

$$p_1(x) = a_0 + a_1x + a_2x^2 + a_3x^3$$



$$y_0 = a_0 + a_1 x_0 + a_2 x_0^2 + a_2 x_0^3$$
  

$$y_1 = a_0 + a_1 x_1 + a_2 x_1^2 + a_2 x_1^3$$
  

$$y_2 = a_0 + a_1 x_2 + a_2 x_2^2 + a_2 x_2^3$$
  

$$y_3 = a_0 + a_1 x_3 + a_2 x_3^2 + a_2 x_3^3$$

・ 同 ト ・ ヨ ト ・ ヨ ト

This can be solved using Gaussian elimination.

#### General interpolation

Similarly, using the Gaussian elimination method, we can interpolate polynomial of degree *n* for  $n \ge 4$ , given (n + 1) data.

$$y_{0} = a_{0} + a_{1}x_{0} + a_{2}x_{0}^{2} + \dots + a_{n}x_{0}^{n}$$

$$y_{1} = a_{0} + a_{1}x_{1} + a_{2}x_{1}^{2} + \dots + a_{n}x_{1}^{n}$$

$$y_{2} = a_{0} + a_{1}x_{2} + a_{2}x_{2}^{2} + \dots + a_{n}x_{n}^{n}$$

$$\vdots$$

$$y_{3} = a_{0} + a_{1}x_{3} + a_{2}x_{3}^{2} + \dots + a_{n}x_{n}^{n}$$

8 / 8 © Dewi Sintiari/CS Undiksha

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のQで