## HW 4: Error-correcting codes

(due December 13th, before tutorial)

- 1. Let  $A_q(n, d)$  be the largest k such that a code over alphabet  $\{1, \ldots, q\}$  of block length n, dimension k and minimum distance d exists (recall that this corresponds to the notation  $(n, k, d)_q$ ). Determine  $A_2(3, d)$  for all integers  $d \ge 1$ .
- 2. Suppose C is a  $(n, k, d)_2$ -code with d odd. Construct using C a code C' that is a  $(n + 1, k, d + 1)_2$ -code.
- 3. By constructing the columns of a parity check matrix in a greedy fashion, show that there exists a binary linear code  $[n, k, d]_2$  provided that

$$2^{n-k} > 1 + \binom{n-1}{1} + \dots + \binom{n-1}{d-2}.$$
(1)

This is a small improvement compared to the general Gilbert-Varshamov bound. In particular, it is tight for the  $[7, 4, 3]_2$  Hamming code.

4. The Hadamard code has a nice property that it can be locally decoded. Let  $C_{Had,r} : \{0,1\}^r \to \{0,1\}^{2^r}$  be the encoding function of the Hadamard code. Suppose you are interested only in the *i*-th bit  $x_i$  of the message  $x \in \{0,1\}^r$ . The challenge is that you only have access to  $y \in \{0,1\}^{2^r}$  such that  $\Delta(C_{Had,r}(x), y) \le \frac{2^r}{10}$  and you would like to look only at a few bits of y. Show that by querying only 2 well-chosen positions (the choice will involve some randomization) of y, you can determine  $x_i$  correctly with probability 4/5 (the probability here is over the choice of the queries, in particular x, y and i are fixed).

*Hint:* You might want to query y at the position labelled by  $u \in \{0,1\}^r$  at random and the position  $u + e_i$  where  $e_i \in \{0,1\}^r$  is the binary representation of i.