

TD 10 & 11 - Rounding and Primal Dual algorithms

Indication of hardness: from (*) to (***)

1 Rounding

Exercise 1 - 3/4-approximation of SAT (*)

In class, we gave a $\frac{3}{4}$ -approximation algorithm for the maximum satisfiability problem. Give a tight example for this algorithm. In other words, give an instance for which the expected value of the solution returned by the algorithm is $\frac{3}{4}OPT$.

Exercise 2 - Integer Multicommodity Flow (**)

Given a graph $G = (V, E)$ and k pairs (s_i, t_i) (where $s_i, t_i \in V$ for all $k = 1, \dots, k$), our goal is to find a path from s_i to t_i for $i = 1, \dots, k$ so that the maximum *edge congestion* is minimized. Let P_i denote the set of all paths from s_i to t_i . We have seen during the lecture the following linear programming relaxation.

$$\begin{aligned} \min C \\ \sum_{p \in P_i} x_p = 1, \quad \text{for all } i = 1, \dots, k, \\ \sum_{p: e \in p} x_p \leq C, \quad \text{for all } e \in E, \\ x_p \geq 0. \end{aligned} \tag{P_{flow}^1}$$

However it might have an exponential number of variables. Consider another linear programming relaxation with a polynomial number of variables. In this relaxation, x_{ie} represents the number of paths using edge e .

$$\begin{aligned} \min C \\ \sum_{e \in \delta^+(v)} x_{ie} = \sum_{e \in \delta^-(v)} x_{ie}, \quad \text{for all } i = 1, \dots, k \text{ and } v \neq s_i, t_i, \\ \sum_{e \in \delta^-(s_i)} x_{ie} = \sum_{e \in \delta^+(t_i)} x_{ie} = 1, \quad \text{for all } i = 1, \dots, k, \\ \sum_{i=1}^k x_{ie} \leq C, \quad \text{for all } e \in E \\ x_{ie} \geq 0. \end{aligned} \tag{P_{flow}^2}$$

Show that relaxations (P_{flow}^1) and (P_{flow}^2) are equivalent in the sense that an optimal solution for (P_{flow}^1) can be converted to an optimal solution for (P_{flow}^2) and vice versa.

Exercise 3 - Minimum Covering Radius (*)**

We are considering the following problem. We are given k words on alphabet $0, 1$ and the goal is to determine the word that is the closest from all these words in Hamming distance (for instance these k words might be the same word passing through a channel with loss and the goal is to determine the original word. The Hamming distance $d(u, v)$ is the number of bits different between u and v . Formally we have:

Input: k words S_1, \dots, S_k of length n .

Input: The minimum C such that there exists w such that $d(S_i, w) \leq C$ for every i .

1. Formulate the problem as an ILP.
2. Let x^* be an optimal solution of the fractional relaxation. Let us denote by x_i the variable corresponding to the i -th letter. Now let us set $x_i = 1$ with probability x_i^* and 0 otherwise. Prove that the expected distance from a randomized rounding to the word S_i is at most C for every i .
3. Deduce a $\log(k)$ approximation algorithm.

2 Primal-Dual algorithms**Exercise 4 - The Hungarian Method for the Assignment Problem (***)**

Let $G = (V, E)$ be a bipartite graph whose edge costs are nonnegative integers. There is a bipartition $V = (A, B)$ where $|A| = |B| = n$ and the goal is to assign each element in A (e.g. people) to a unique element in B (e.g. tasks) so as to minimize the total cost of the assignment. In other words, we want to find a minimum cost perfect matching between A and B . The goal of this exercise is to study the following primal-dual algorithm for this problem. Let C denote the $n \times n$ cost matrix, where rows are indexed by vertices in A and columns are indexed by vertices in B .

1. For each row in C , decrease each value by the cost of the minimum entry in the row. (Then do the same for each column.) Call the resulting cost matrix \bar{C} . Let G_0 denote the subgraph of G that consists of edges in G whose cost in \bar{C} is zero, i.e. $\bar{c}_{ij} = 0$.
2. Find a maximum cardinality matching in G_0 . If this matching has size n , terminate the algorithm.
3. Otherwise, find a minimum vertex cover in G_0 . Let $A' \subset A, B' \subset B$ denote the vertices in the vertex cover. Note that $|A'| + |B'| < n$.
4. Let $\alpha = \min_{(i,j): i \notin A', j \notin B'} \bar{c}_{ij}$. Subtract α from every row in \bar{C} that is not in A' and add α to each column in B' . Set $C := \bar{C}$ and goto Step 1.

We will now analyze this algorithm.

- (a) Apply this algorithm to the following 5 by 5 matrix.

$$\begin{pmatrix} 2 & 3 & 4 & 6 & 8 \\ 5 & 5 & 7 & 2 & 3 \\ 6 & 3 & 1 & 2 & 2 \\ 7 & 5 & 4 & 3 & 6 \\ 8 & 7 & 5 & 3 & 2 \end{pmatrix}$$

- (b) Prove that Step 1 of the algorithm does not affect (i.e. change) the optimal assignment.
- (c) Show that the maximum matching in Step 2 can be found efficiently.
- (d) Show that the minimum vertex cover in Step 3 can be found efficiently.
- (e) Prove that the algorithm terminates.
- (f) Write the primal and dual linear programs for the assignment problem.
- (g) Interpret the above algorithm as a primal-dual algorithm.
- (h) Prove that the final solution is a minimum cost perfect matching by providing a dual certificate.

Exercise 5 - Primal-Dual and Dijkstra's Algorithm (*)

Prove that the primal-dual algorithm for shortest s - t -path is equivalent to Dijkstra's algorithm. That is, in each step, it adds the same edge Dijkstra's algorithm would add.

Exercise 6 - Shortest s - t -path Tree (*)

Show that the primal-dual algorithm for shortest s - t -path returns a (possible partial) shortest path tree rooted at s before pruning.

Exercise 7 - Minimum Cost Arborescence ()**

Given a (strongly connected) directed graph $G = (V, A)$ and a root vertex $r \in V$, an *arborescence* is a subset of edges $S \subseteq A$ such for each vertex $v \in V$, S contains a directed path from r to v . Suppose that each edge $ij \in A$ has a cost $c_{ij} \geq 0$. The *minimum cost arborescence problem* is to find an arborescence in G of minimum cost.

- (a) Write down the integer program for the minimum cost arborescence problem.
- (b) Relax the integrality constraint in the integer program to obtain a linear programming relaxation. Write the dual for this linear program.
- (c) Give a primal-dual algorithm for the minimum cost arborescence problem. (Use the same framework as for the s - t -shortest path. For the pruning stage, delete edges in the reverse order they were added.)
- (d) Prove that this algorithm is optimal.